**SPRINT DELIVERY PLAN**

**TEAM DETAILS:**

**Team No :** PNT2022TMID51192

**College Name :** AAA College Of Engineering And Technology, Sivakasi

**Department :** Computer Science Engineering

|  |  |
| --- | --- |
| Date | 18 NOVEMBER 2022 |
| Team ID | PNT2022TMID51192 |
| Project Name | Customer Care Registry |
| Maximum Marks | 8 Marks |

# P R O J E C T

**P L A N N I**

# N G

## Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| S  p r i n t | Func tiona l  Req uire ment (Epi c) | Use r Stor y  Nu mb er | User Story / Task | S  t o r y P  o i n t  s | Pri orit y | Team Members |
| S  p r i n t  - 1 | Use r Pan el | US N-1 | The user will login into the website and gothrough the  services available on the webpage | 2  0 | Hi gh | Sriram Selvakumar.SSiva Anandavel.GAakarsh.S.U  Suraj Ram.S |
| S  p r i n t  - 2 | Adm in pane l | US N-2 | The role of the admin is to check out the database aboutthe availability  and have a | 2  0 | Hi gh | Sriram Selvakumar.SSiva Anandavel.GAakarsh.S.U  Suraj Ram.S |

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
|  |  |  | trackof all the things that the users are going to  service |  |  |  |
| S  p r i n t  - 3 | Chat Bot | US N-3 | The user can directly talk to Chatbot regarding theservices.  Get the recommend ations based on information provided  by the user. | 2  0 | Hi gh | Sriram Selvakumar.SSiva Anandavel.GAakarsh.S.U  Suraj Ram.S |
| S  p r i n t  - 4 | final deliv ery | US N-4 | Container of applicatio ns using docker kubernete s and deployme nt the applicatio n.Create the document  ation and | 2  0 | Hi gh | Sriram Selvakumar.SSiva Anandavel.GAakarsh.S.U  Suraj Ram.S |

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
|  |  |  | final submit the applicatio  n |  |  |  |

**P R O J E C T**

**P L A N N I N G**

## Project Tracker, Velocity & Burndown Chart: (4 Marks)

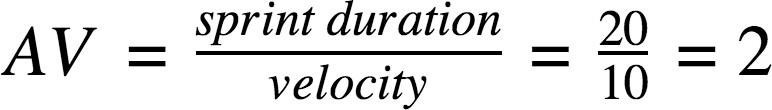
|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| S  p r i n t | T  o t a l  S | Dura tion | S  pr in t St ar t D  at e | Spr  i n t  E  n | St ory Points Compl eted (as on  Planne | Spri  n t  R  e l |

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
|  | t o r y  P  o i n t s |  |  | d  D  a t e  ( P  l a n n e d  ) | d End Date) | e a s e  D  a t e  ( A  c t u a l  ) |
| S  p r i n t  - 1 | 20 | 6  Day s | 2  9  O  ct 2  0  2  2 | 10 NOV  2022 |  | 0  3  N O V 2  0  2  2 |
| S  p r i n t  - | 20 | 6  Day s | 3  1  O  ct 2  0  2 | 14 Nov  2022 |  | 0  5  N  o v 2  0 |

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| 2 |  |  | 2 |  |  | 2  2 |
| S  p r i n t  - 3 | 20 | 6  Day s | 0  7  N  o v 2  0  2  2 | 16 Nov  2022 |  | 1  2  N  o v 2  0  2  2 |
| S  p r i n t  - 4 | 20 | 6  Day s | 1  4  N  o v 2  0  2  2 | 19 Nov  2022 |  | 1  9  N  o v 2  0  2  2 |

**Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let’s calculate the team’s average velocity (AV) per iteration unit (story points per day)



**PROJECT PLANNING**

BURNDOWN CHART

